

BABYLON 5

PLAYER _____
 CLASS _____
 LEVEL _____

HEIGHT _____
 WEIGHT _____
 HAIR _____
 EYES _____
 HANDED _____

NAME : _____
 ORIGIN : _____
 DES/ATMOS : _____
 SEX : _____
 DOB : _____
 PHYS CHR _____
 MEDICAL : _____
 TRANS REC _____
 VISAS _____

ABILITY SCORES

	SCORE	MODIFIER	TEMP SCORE	TEMP MODIFIER
STRENGTH				
DEXTERITY				
CONSTITUTION				
INTELLIGENCE				
WISDOM				
CHARISMA				

HIT POINTS

SUB _____
 DMG _____

HP/
 Level _____

DEFENCE

○ = 10 +
 VALUE

REF SIZE MISC

WEAPON PROFICIENCIES

TOTAL BASE ABILITY MISC TEMP MODIFIERS

	TOTAL	BASE	ABILITY	MISC	TEMP	MODIFIERS
FORTITUDE (CON)						
REFLEX (DEX)						
WILL (WIS)						

TOTAL BASE ABILITY MISC TEMP MODIFIERS

	TOTAL	BASE	ABILITY	MISC	TEMP	MODIFIERS
INITIATIVE (DEX)						
MELEE (STR)						
RANGED (DEX)						

ARMOUR TYPE

DAMAGE REDUCTION

NOTES

WEAPON	ATK BONUS	DAMAGE	AMMO	CRITICAL	RANGE	TYPE	SIZE
NOTES:							
NOTES:							
NOTES:							
NOTES:							

TELEPATHIC ABILITIES

MAX RANKS = LVL +3 (1/2)	CLASS SKILL	KEY ABILITY	MODIFIERS	
			TOTAL ABILITY RANKS	MISC
APPRAISE 3	N	INT		
BALANCE 3	Y	DEX		
BLUFF 3	Y	CHA		
CLIMB 3	Y	STR		
COMPUTER USE 3	Y	INT		
CONCENTRATION 3	Y	CON		
DIPLOMACY 3	N	CHA		
DISGUISE 3	N	CHA		
DRIVE 3	Y	DEX		
ESCAPE ARTIST 3	N	DEX		
FORGERY	N	INT		
GATHER INFORMATION 3	N	CHA		
HIDE 3	N	DEX		
INTIMIDATE 3	Y	CHA		
JUMP 3	Y	STR		
KNOWLEDGE ()	N	INT		
KNOWLEDGE ()	N	INT		
KNOWLEDGE ()	N	INT		
LISTEN 3	Y	WIS		
MEDICAL 3	Y	WIS		
MOVE SILENTLY 3	N	DEX		
PERFORM 3()	N	CHA		
PILOT	Y	DEX		
PROFESSION ()	N	WIS		
READ LIPS	N	INT		
SEARCH 3	Y	INT		
SLEIGHT OF HAND	N	DEX		
SPEAK LANGUAGE	N	INT		
SPOT 3	Y	WIS		
SENSE MOTIVE 3	Y	WIS		
SWIM 3	Y	STR 3		
SURVIVAL 3	Y	WIS		
TECHNICAL	Y	INT		
TELEPATHY	N	CHA		
TUMBLE	N	DEX		
_____	Y / N			
_____	Y / N			
_____	Y / N			
_____	Y / N			

3 CAN BE USED WITH 0 RANKS -1 PER 5 LBS OF EQUIPMENT

BABYLON 5

EQUIPMENT

ITEM	LOCATION	WT	ITEM	LOCATION	WT

FEATS AND CLASS ABILITIES

FEAT	EFFECT

MONEY

Area for recording money.

VEHICLE

SIZE	
DEFENSIVE VALUE	
DAMAGE REDUCTION	
HIT POINTS	TOP SPEED
CREW	PASSENGERS
WEAPONS	
CARGO	

CONTACTS AND ASSOCIATES

Area for recording contacts and associates.

EXPERIENCE

TOTAL EXPERIENCE

XPS REQUIRED FOR NEXT LEVEL

MOVEMENT / LIFTING

Movement	Rate	Movement	Rate
Walk (= Base)		Hour Walk	
Hustle		Hour Hustle	
Run (x 3)		Day Walk	
Run (x4)		Special	
Load	Weight Carried	Max Dex	Chk Pen
Light		-	-
Medium		+3	-3
Heavy		+1	-6
			Run
			x4
			x3