

1990s



Investigator Name _____
 Occupation _____ Sex _____
 Nationality _____ Age _____
 Birthplace _____
 Colleges, Degrees _____
 Mental Disorders _____

Characteristics & Rolls

STR ____ DEX ____ INT ____ Idea ____
 CON ____ APP ____ POW ____ Luck ____
 SIZ ____ SAN ____ EDU ____ Know ____
 99-Cthulhu Mythos ____ Damage Bonus ____

Sanity Points

Insane 0	1	2	3	4	5	6	7	8	9	10	11	12	13	14		
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82
83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99

Magic Points

Unconscious 0	1	2				
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31	32	33	34	35	36	37

Hit Points

Dead	-2	-1	0	1	2	
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31	32	33	34	35	36	37

Investigator Skills

- | | | |
|--|--|--------------------------------|
| <input type="checkbox"/> Accounting (10%) _____ | <input type="checkbox"/> Martial Arts (00) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Anthropology (00) _____ | <input type="checkbox"/> Mechanical Repair (20%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Archaeology (00) _____ | <input type="checkbox"/> Medicine (05%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Art (05%): _____ | <input type="checkbox"/> Natural History (10%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> _____ | <input type="checkbox"/> Navigate (10%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> _____ | <input type="checkbox"/> Occult (05%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Astronomy (00) _____ | <input type="checkbox"/> Operate Hvy. Machine (00) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Bargain (05%) _____ | <input type="checkbox"/> Other Language (00): _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Biology (00) _____ | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Chemistry (00) _____ | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Climb (40%) _____ | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Computer Use (00) _____ | <input type="checkbox"/> Own Language (EDU x5): _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Conceal (15%) _____ | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Credit Rating (15%) _____ | <input type="checkbox"/> Persuade (15%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Cthulhu Mythos (00) _____ | <input type="checkbox"/> Pharmacy (00) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Dodge (DEX x2) _____ | <input type="checkbox"/> Photography (10%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Drive Auto (20%) _____ | <input type="checkbox"/> Physics (00) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Electrical Repair (10%) _____ | <input type="checkbox"/> Pilot (00): _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Electronics (00) _____ | <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Fast Talk (05%) _____ | <input type="checkbox"/> Psychoanalysis (00) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> First Aid (30%) _____ | <input type="checkbox"/> Psychology (05%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Geology (00) _____ | <input type="checkbox"/> Ride (05%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Hide (10%) _____ | <input type="checkbox"/> Sneak (10%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> History (20%) _____ | <input type="checkbox"/> Spot Hidden (25%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Jump (25%) _____ | <input type="checkbox"/> Swim (25%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Law (05%) _____ | <input type="checkbox"/> Throw (25%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Library Use (25%) _____ | <input type="checkbox"/> Track (10%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Listen (25%) _____ | | |
| <input type="checkbox"/> Locksmith (00) _____ | | |

Weapons

- Axe (20%) _____
- Blackjack (40%) _____
- Club (25%) _____
- Knife (25%) _____
- Sabre (15%) _____
- Sword (20%) _____
- Handgun (20%) _____
- Machine Gun (15%) _____
- Rifle (25%) _____
- Shotgun (30%) _____
- Submachine Gun (15%) _____

Investigator Sheet

Player's Name _____



Hand-To-Hand Weapons

Attack or Weapon Type	Current Skill %	Attack Damage	Attacks /Round	Hit Points
<input type="checkbox"/> Fist/Punch (50%)	_____	_____	_____	_____
<input type="checkbox"/> Head Butt (10%)	_____	_____	_____	_____
<input type="checkbox"/> Kick (25%)	_____	_____	_____	_____
<input type="checkbox"/> Grapple (25%)	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____

Firearms

Firearm	Current Skill %	Attack Damage	Base Range	Shots /Round	Shots In Gun	Malfunc. Number	Hit Points
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____