

# All Flesh Must Be Eaten™

Name

Character Type

CHARACTER POINTS  SPENT  UNSPENT

## Primary Attributes

STRENGTH	<input type="text"/>	INTELLIGENCE	<input type="text"/>
DEXTERITY	<input type="text"/>	PERCEPTION	<input type="text"/>
CONSTITUTION	<input type="text"/>	WILLPOWER	<input type="text"/>

## Secondary Attributes

LIFE POINTS	<input type="text"/>
ENDURANCE POINTS	<input type="text"/>
SPEED	<input type="text"/>
ESSENCE POOL	<input type="text"/>

### Qualities

### Points

<input type="text"/>	<input type="text"/>

### Drawbacks

### Points

<input type="text"/>	<input type="text"/>

### Skill

### Level

<input type="text"/>	<input type="text"/>

### Skill

### Level

<input type="text"/>	<input type="text"/>

### Power

### Level

<input type="text"/>	<input type="text"/>

### Power

### Level

<input type="text"/>	<input type="text"/>

