RS-I — CHARACTER RECORD SHEET

Name: _____
Culture/Race: _____
Profession: _____ Age: _____
Realm: _____ Gender: _____
Height: _____ Weight: _____
Hair: _____ Eyes: _____
Demeanor: _____
Personality: _____
Motivation: _____
Alignment: _____
Special: _____

Spell Lists: **Chance**

1) _____ [ ]
2) _____ [ ]
3) _____ [ ]
4) _____ [ ]
5) _____ [ ]
6) _____ [ ]
7) _____ [ ]
8) _____ [ ]
9) _____ [ ]
10) _____ [ ]

Languages: **Rank**

1) _____ ____
2) _____ ____
3) _____ ____
4) _____ ____
5) _____ ____
6) _____ ____
7) _____ ____
8) _____ ____

Stat (Abbr.)	Value	Normal Bonus	Race Bonus	Total Bonus
Strength (ST)	____	____	____	____
Agility (AG)	____	____	____	____
Constitution (CO)	____	____	____	____
Intelligence (IG)	____	____	____	____
Intuition (IT)	____	____	____	____
Presence (PR)	____	____	____	____
Appearance (AP)	____			

Encumbrance Penalty: _____ = ST _____ – Wt. Mod. _____

Current Level: _____
Experience Points: _____
Power Points: _____
Armor Worn: _____

Shield (+25 DB) ❑
Helmet (-5 Perception) ❑
Arm Greaves (-5 OBs) ❑
Leg Greaves (-5 MMs) ❑

	Stat	Items	Special	Total Bonus
Defensive Bonus (DB):	AG____	____	____	____DB
Essence RR Bonus:	IG____	____	____	____RR
Channeling RR Bonus:	IT____	____	____	____RR
Poison RR Bonus:	CO____	____	____	____RR
Disease RR Bonus:	CO____	____	____	____RR

Skill	5% Ranks	2% Ranks	Rank Bonus	Stat Bonus	Profession Bonus	Item Bonus	Special Bonus	Special Bonus	Total Bonus
Movement & Maneuver Skill Category:									
No Armor	❑❑ ——Maximum		____	AG____	xxxxx	____	____	+0	____MM
Soft Leather	❑❑❑ ——Number		____	AG____	xxxxx	____	____	-15	____MM
Rigid Leather	❑❑❑❑❑ ——of		____	AG____	xxxxx	____	____	-30	____MM
Chain	❑❑❑❑❑ ❑❑ –Ranks		____	ST____	xxxxx	____	____	-45	____MM
Plate	❑❑❑❑❑ ❑❑❑❑ ——		____	ST____	xxxxx	____	____	-60	____MM
Weapon Skill Skill Category:									
1-H Edged	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	ST____	____	____	____	____	____OB
1-H Concussion	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	ST____	____	____	____	____	____OB
2-Handed	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	ST____	____	____	____	____	____OB
Thrown	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	AG____	____	____	____	____	____OB
Missile	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	AG____	____	____	____	____	____OB
Pole-arms	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	ST____	____	____	____	____	____OB
General Skill Category:									
Climb	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	AG____	____	____	____	____	____MM
Ride	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	IT____	____	____	____	____	____MM
Swim	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	AG____	____	____	____	____	____MM
Track	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	IG____	____	____	____	____	____SM
Subterfuge Skill Category:									
Ambush	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	XXxxxxx	xxxxx	xxxxx	____	____	____SP
Stalk/Hide	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	PR____	____	____	____	____	____MM/SM
Pick Lock	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	IG____	____	____	____	____	____SM
Disarm Trap	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	IT____	____	____	____	____	____SM
Magical Skill Category:									
Read Rune	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	IG____	____	____	____	____	____SM
Use Item	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	IT____	____	____	____	____	____SM
Directed Spells	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	AG____	____	____	____	____	____OB
Miscellaneous & Secondary Skills and Bonuses:									
Perception	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	IT____	____	____	____	____	____SM
Body Development	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	CO____	____	____	____	+5	____SP
Base Spell OB	————————		xxxxx	XXxxxxx	____	____	____	____	____OB
_____	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	____ ____	____	____	____	____	____ ____
_____	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	____	____ ____	____	____	____	____	____ ____